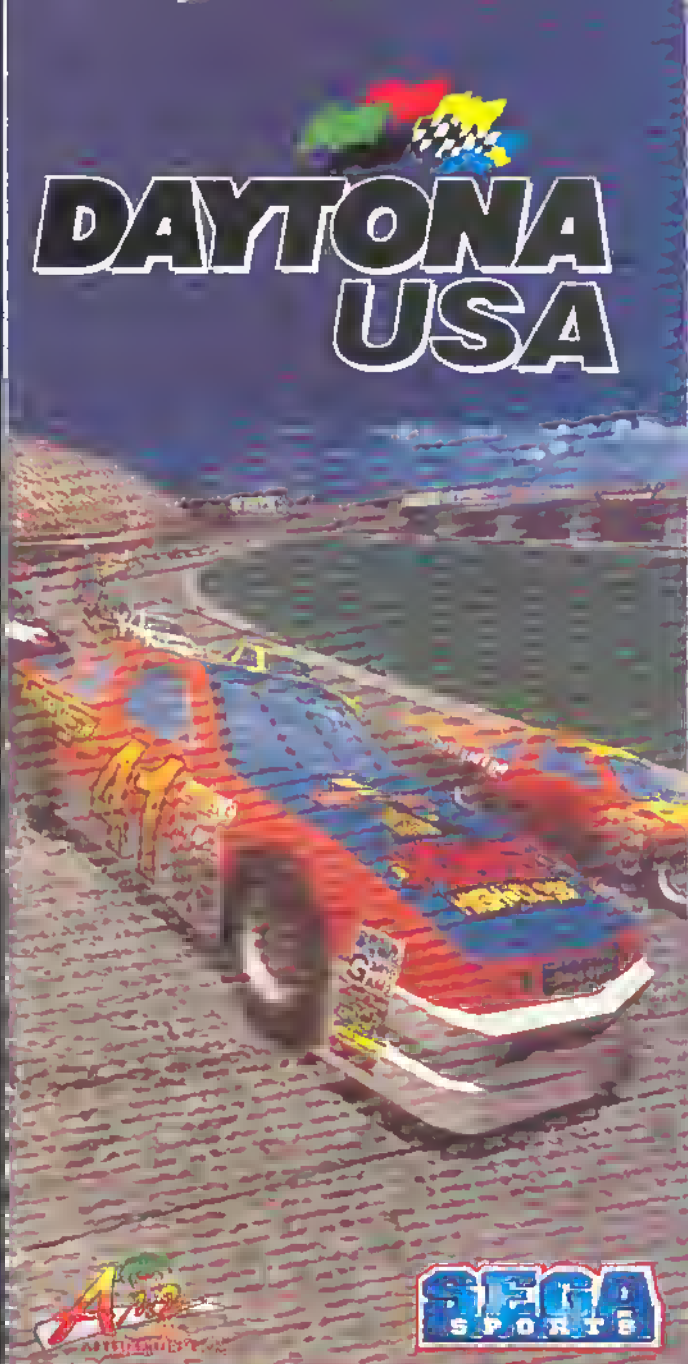
SEGA

SEGA SATURN™

DAYTONA USA



SEGA SPORTS

INSTRUCTION MANUAL

ENGLISH

Epilepsy warning

Please read before using this video game system or allowing your children to use it.

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching certain television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures.

If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing.

We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, IMMEDIATELY discontinue use and consult your doctor.

Precautions to take during use

- Do not stand too close to the screen. Sit a good distance away from the television screen, as far away as the length of the cable allows.
- Preferably play the game on a small television screen.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

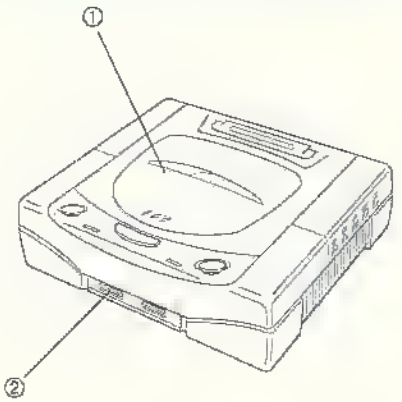
Starting Up: How to Use Your Sega Saturn System

This CD-ROM can only be used with the Saturn System. **Do not attempt to play this CD-ROM on any other CD player**--doing so may damage the headphones and speakers.

1. Set up your Sega Saturn system by following the instructions in your Sega Saturn System Instruction Manual. Plug in Control Pad 1.
2. Place the Sega Saturn CD-ROM, label side up, in the well of the CD tray and close the lid.
3. Press the Power Button to load the game. The game starts after the Sega Saturn logo screen. If nothing appears, turn the system OFF and make sure it is set up correctly.
4. If you wish to stop a game in progress or the game ends and you want to restart, press the Reset Button on the Sega Saturn console to return to the Game's Title Screen. If you wish to return to the Control Panel, press Buttons A, B, C and Start simultaneously at any time.
5. If you turn on the power without inserting a CD, the Audio CD Control Panel appears. If you wish to play a game, place the Sega Saturn CD in the unit, press the D-Button to move the cursor to the top left button on the Control Panel, and press Start. The opening screens of a Game will appear.

Important: Your Sega Saturn CD-ROM contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Sega Saturn system has trouble reading the disc, remove the disc and wipe it carefully, starting from the center of the disc and wiping straight out towards the edge.

① Sega Saturn System
② Control Pad 1



... And You're Under Way!

You rank 28th in a pack of 40 surging, screaming machines, all vying for the lead position. Just ahead and to your left, Car 16 takes a glancing hit from behind and spins wildly. You dodge just in time to avoid a pileup, but two other drivers aren't so lucky... With seven laps to go, you downshift just before the entrance to the hairpin before the Start/Finish line, but you've come in too fast. Tires scream as the g-forces pull your car to the right, and the wall looms close. All you can do is hang on and pray that you squeeze by—at 200 miles an hour, kissing the wall is not something you want to do....

Daytona USA brings the excitement of stock car racing action from the arcade to the armchair! Play the Arcade version of the game, or check out the extra options in Sega's special Saturn Mode.

Strap yourself in behind the controls, and get ready to race!

Take Control!

Control Pad

① **Directional Button (D-Button)**

② **Start Button (Start)**

③ **Button A**

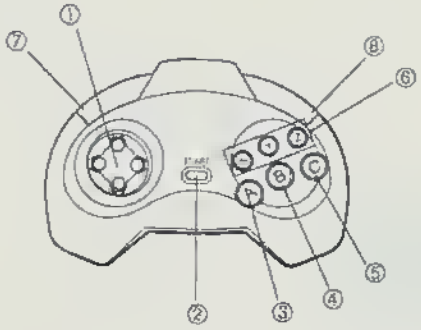
④ **Button B**

⑤ **Button C**

⑥ **Buttons X, Y, Z**

⑦ **Left Shift Button (Button L)**

⑧ **Right Shift Button (Button R)**

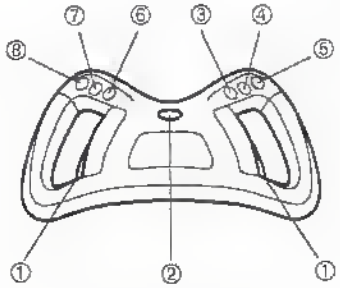


Button	Pre-Race	During Race
D-Button LEFT/RIGHT	Selects items	Guides car on course
D-Button UP/DOWN	Selects options	In a manual transmission, UP shifts to a lower gear; DOWN shifts to a higher gear
Start	Brings up Game Menu from Title Screen	Pauses/resumes game or Instant Replay
Button A	Not used	Not used
Button B	Cancels selections	Brakes
Button C	Makes selections	Accelerates
Buttons X, Y, Z	Not used	Press simultaneously when game is paused to restart a race or instant replay.
Button L	Not used	Changes view (zooms in)
Button R	Not used	Changes view (pulls out)

Note: These are the default functions of the Control Pad. Button functions can be changed in the Options screen (see page 7).

Sega Saturn Arcade Racer

Play *Daytona USA* with the Arcade Racer (sold separately) to add realism to your racing experience.



Button	Pre-Race	During Race
Steering Wheel	Selects LEFT/RIGHT items	Guides car on course
① Butterfly Shift	Selects UP/DOWN items	Shifts gears in manual transmission
② Start	Brings up Game Menu	Pauses/resumes game or Instant Replay
③ Button A	Not used	Not used
④ Button B	Cancels selections	Changes view (zooms in)
⑤ Button C	Makes selections	Accelerates
⑥ Button X	Not used	Not used
⑦ Button Y	Not used	Changes view (pulls out)
⑧ Button Z	Not used	Brakes

Note: These are the default functions of the Arcade Racer. Button functions can be changed in the Options screen (see page 7).

The Starting Line

A screen demo and list of top times follow the Sega logo. Press Start at any time to bring up the Title screen, then press again to bring up the Game Menu. Press the D-Button UP or DOWN to select the desired feature, then press Start.

Arcade: Play the Daytona USA game straight from the arcades! Choose one of three courses and one of two cars. A Time Lap mode is available. For details on Arcade mode, see page 10.

Saturn: Play the special Saturn version with extra options. Choose one of three courses and one of four cars. A Time Lap mode is available. For details on Saturn mode, see page 11.

Ranking: See the top times for each mode, course and type of transmission. See page 15 for details.

Options: Use this mode to change game parameters.

Viewing Your Options

In the Options screen, press the D-Button UP or DOWN to choose an option, and LEFT or RIGHT to alter features within the option.

Game Mode: Alter the number of laps of each race, depending on the length of the course chosen.

Mode	Beginner
Normal	8 laps
Grand Prix	20 laps
Endurance	80 laps

Mode	Advanced
Normal	4 laps
Grand Prix	10 laps
Endurance	40 laps

Mode	Expert
Normal	2 laps
Grand Prix	5 laps
Endurance	20 laps

Difficulty: Select a difficulty level. The harder the game, the fewer seconds you get to complete a race in Arcade mode.

Enemy Level: How fast do you want your competitors to be? Choose from VERY EASY, EASY, NORMAL, HARD and VERY HARD.

Sound Mode: Choose between monaural and stereo sound.

Music Test and **Sound Test:** Sample the music and sound effects used in Daytona USA. Press the D-Button LEFT or RIGHT to select a track. Press Button C to play the music, and Button B to stop the track.

Key Assign: Configure your game controls. To enter the Key Configuration screen, select KEY ASSIGN and press Button A or C. Press the D-Button LEFT or RIGHT to cycle through the four preset Control Pad Settings (Type A is default), and press Button A or C to select and return to the Option screen.

To customize your game controls, press the D-Button LEFT or RIGHT until EDIT appears on screen, then press Start. All of the control labels will begin to blink.

Press the button on the Control Pad that you want to change, and the label for that button will begin to blink. Press the D-Button LEFT or RIGHT to cycle through the available functions and select the one you want. To go on to the next control, press the button that you wish to configure.

There are also functions available for D-Button UP and D-Button DOWN. Press the D-Button in those directions to select, and press LEFT or RIGHT to assign a function.

When you are finished editing your Control Pad, press Start. Confirm your choice by selecting OK and pressing Button A or C. Press Button A or C again to exit the Key Configuration screen and return to the Option screen.

To return to the Game menu, select EXIT and press Button A, B or C.

The Dashboard

① **Your current lap/Total Laps in race**

② **Lap record**
Your fastest lap time is highlighted in red.

③ **Timer** (Arcade Mode Only) shows the time you have left before the race ends. The amount of time you start with depends on the course and the difficulty level you have chosen in the Option screen (see page 7). Extend your time by passing beneath a Checkpoint or the Start/Finish line.

Note: The timer stops while you are in the Pit.

④ **Tachometer** shows you when to shift if you're using the Manual transmission. The yellow zone gives you the highest power output.

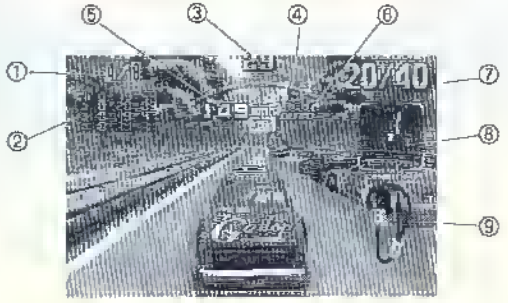
⑤ **Current speed**

⑥ **Current gear**

⑦ Your **position** in the race

⑧ **Condition** shows the traffic in your immediate area. This warns you of other drivers obstructing your movement to the sides, or lets you block drivers trying to pass you.

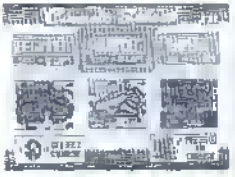
⑨ **Course layout** shows your location on the course. The letter P represents your car. The number 1 represents the first-place car... unless you happen to be in first place...



Arcade Mode

In Arcade mode, you race both against your rivals and against the clock. You start the race with an allotted number of seconds on the timer, and receive extra time (the amount depending on the race and course chosen) each time you pass beneath a Checkpoint. If your time runs out before you pass beneath a Checkpoint of the Start/Finish line, the game ends.

Once you select Arcade mode, it's time to pick a course and a transmission. Highlight selections by pressing the D-Button LEFT or RIGHT, then press Button A or C to enter the selection. Button B cancels selections and sends you to the previous screen. You have a limited amount of time to make each selection. If the timer runs out, the highlighted item will be chosen.



The Course Select screen appears first, and shows the length and difficulty of each course, and the number of laps you'll race. The Mission Select screen follows. While the 4-speed Manual transmission offers a higher top speed, the Automatic allows you to focus your full attention on the course and the drivers around you.

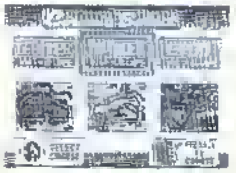
The Finish Line

The game ends when you complete a race, or when you run out of time. The Game Over screen appears with your position, total time and fastest lap time displayed. If you made a track record, the Name Entry screen appears next. (For details, see "Entering Your Initials" on page 14.)

Saturn Mode

The new Saturn Mode eliminates the countdown timer, gives you a wider selection of cars to choose from and offers a special Mirror Mode for each course.

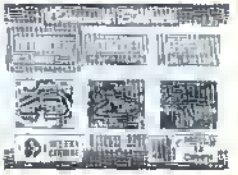
First, pick a course and a transmission. As in Arcade mode, highlight selections by pressing the D-Button LEFT or RIGHT, then press Button A or C to enter the selection. Button B cancels selections and sends you to the previous screen. You have a limited amount of time to make each selection. If the timer runs out, the highlighted item will be chosen.



The Course Select screen appears first, and shows the length and difficulty of each course, and the number of laps you'll race. The Mission Select screen follows. Press LEFT or RIGHT to cycle through the available cars, and press Button C to choose.

Mirror Mode

Try the courses with an extra twist! In the Course Select screen, hold down the Start Button. The words MIRROR MODE appear and the courses flip. While holding Start, choose the course with the D-Button and press Button C.



The Finish Line

The game ends when you complete a race. The Game Over screen appears with your position, total time and fastest lap time displayed. If you made a track record, the Name Entry screen appears next. (For details, see "Entering Your Initials" on page 14.)

Change View

Change your point of view on the fly! Press Button L to zoom in for a close-up view of the action. Press Button R to pull back from the action and get a good look at the course layout.

① **Speed View**

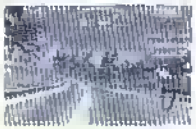
② **Dashboard View**

③ **Normal View**

④ **High View**

⑤ **Overhead View** (Replay Only)

①



↖ Button L
↘ Button R

③

↙ Button L
↗ Button R

⑤

↖ Button L
↘ Button R

↙ Button L
↗ Button R

②

④

Time Lap

Use Time Lap mode to practice your driving techniques, familiarize yourself with a course, or try for a lap record. In Arcade mode, you can compete with the countdown as well—just you against the timer!

Select either Arcade or Saturn mode and choose a course. When the Mission Select screen appears, press and hold Start. A stopwatch icon appears above the course at the bottom of the screen. While holding Start, press Button C to select your car and enter the Time Lap mode.

Time Lap Information

① **Your current lap/Total Laps in Race**

② **Lap record** shows your time for each lap and displays your fastest time in red. Your time between checkpoints flashes on screen each time you pass beneath a checkpoint marker or the Start/Finish line.

③ **Tachometer** shows you when to shift if you're using the Manual transmission. The yellow zone provides optimum power.

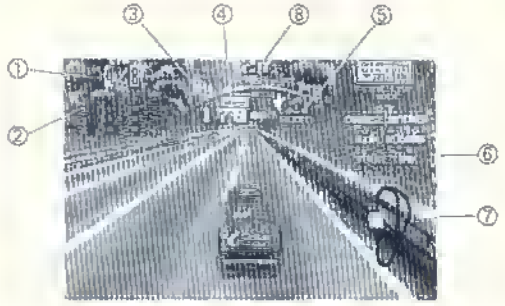
④ **Current speed**

⑤ **Current gear**

⑥ **Course records** show the record times for single lap and total race. For comparison, your total lap time to date is displayed beneath.

⑦ **Course layout** shows your location on the course. The letter P represents your car.

⑧ **Timer** (Arcade mode only) counts down the seconds you have left before the mode ends. Extend your time by passing beneath a Checkpoint marker or the Start/Finish line.



The Finish Line

The game ends when you complete a race or run out of time (Arcade Mode). The Game Over screen appears with your position, total time and fastest lap time displayed. If you reach the Finish Line within four minutes, you have the option of viewing an Instant Replay of your race. Press Buttons R and L to change your viewpoint. Press Start to pause the replay, and press Buttons X, Y and Z simultaneously to exit. You can view the Instant Replay as often as you like before you end the game. The Name Entry screen appears next. (For details, see "Entering Your Initials" on the following page.)

Course Description

① Beginner
This is a smooth, fast course that can be driven mostly at flat-out speeds. The final hairpin before the Start/Finish line can make or break your race. This is also the only course where you begin the race with a rolling start. Fight your way from last place to first!

② Advanced
Rolling terrain, high walls and a long tunnel reduce the visibility of this course and make the sharpness of the turns less predictable. Pre-race practice is recommended.

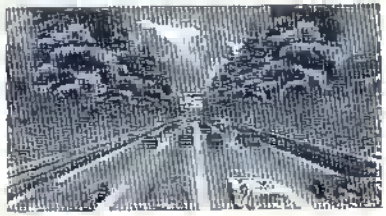
③ Expert
Converted from city streets and highways, this course takes on a whole new dimension when racing. Sharp hairpin curves, varied course widths and low visibility make competing on this circuit a real challenge.

Entering Your Initials

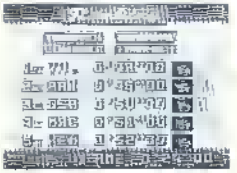
The times and initials of the top 20 drivers appear on the Ranking and Title screens. There are two ways to get your name listed: by scoring the fastest overall time, or the fastest single lap. You don't have to finish a race in order to make a fastest lap. If you made both a fastest lap and a fastest overall time, you only enter your initials once—they appear on both records.

If you burned in a record-setting time, the Enter Initials screen appears after you finish your race. Press the D-Button LEFT or RIGHT to cycle through the letters, and press Button C to enter a letter in the first space and continue to the next. To go back a space, press Button B, or select the arrow and press Button C.

Exit the Enter Initials screen by pressing Start, by making entries in all three spaces, or by selecting END and pressing Start or Button C.



Reviewing the Rankings



You've entered your initials; now where do you stand? To find out, select RANKING from the Mode Select screen and press Button C. Press the D-Button UP or DOWN to highlight a mode, and press LEFT or RIGHT to highlight selections within that mode. Press Button C to see the rankings for the course and mode you chose.

When the rankings appear, press UP or DOWN to scroll through the lists. The TA icon denotes record times made in Time Lap Mode.

Press Button B to exit the Ranking screen, and press again to exit Ranking Mode.

Tips from the Top Three

- Control, rather than flat-out speed, gives you the fastest lap times.
- Hitting or rubbing against the wall robs you of precious seconds more effectively than anything else.
- Keep your car moving in a uniform direction, with smooth, even lane changes and turns. Watch the other cars at first, and learn the best places to enter and exit each corner.
- Take advantage of the Time Lap mode to familiarize yourself with every aspect of a course.
- Keep a light touch on the D-Button. Unnecessary swerving costs valuable time, and if you're using a manual transmission, you increase your chances of shifting into the wrong gear by accidentally pressing the D-Button up or down.

Handling Your Sega Saturn CD-ROM

- The Sega Saturn CD-ROM is intended for use exclusively with the Sega Saturn System.
- Be sure to keep the surface of the CD-ROM free of dirt and scratches.
- Do not leave it in direct sunlight or near a radiator or other sources of heat.
- Be sure to take an occasional break during extended play, to rest yourself and the Sega Saturn CD.

Warning to owners of projection televisions:
Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

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